## Introduction

Many standards have created requirements and references for the construction, the validation and the use of Random Number Generators (RNG), in order to pursue that the output they produce is indeed random.

The purpose of this application note is to provide guidelines to verify the randomness of numbers generated by an STM32F2xx and an STM32F4xx embedded random number generator peripheral. This verification is based on the National Institute of Standards and Technology (NIST) Statistical Test Suite (STS) SP 800-22, which was published and updated recently as SP800-22rev1a (April 2010).

This application note is structured as follows:

- A general introduction to STM32F2 and STM32F4 random number generator (see Section 1)
- The NIST SP800-22b test suite (see Section 2)
- The steps to run NIST SP800-22b test and analysis (see Section 3)

This application note is provided with a Firmware package which contains 2 projects:
STM32F2xx_RngGenerationViaUART and STM32F4xx_RngGenerationViaUART, based on STM32F2 and STM32F4 respectively, in order to generate random number to be tested using the NIST statistical test suite.

Table 1 lists the microcontrollers concerned by this application note.
Table 1. Applicable products

| Type |  |
| :---: | :--- |
| Microcontrollers | STM32F2xx <br> STM32F4xx |

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## 1 STM32 F2/F4 MCU random number generator

### 1.1 Introduction

Random number generators (RNG) used for cryptographic applications typically produce sequences made of random 0 and 1 bits.

There are two basic classes of random number generators:

1. Deterministic random number generator or pseudo random number generator (PRNG): A deterministic RNG consisting of an algorithm that produces a sequence of bits from an initial value called a seed. To ensure forward unpredictability, care must be taken in obtaining seeds. The values produced by a PRNG are completely predictable if the seed and generation algorithm are known. Since in many cases the generation algorithm is publicly available, the seed must be kept secret and generated from a TRNG.
2. Non deterministic random number generator or True random number generator (TRNG):
A nondeterministic RNG producing randomness which depends on some unpredictable physical source (i.e. the entropy source) outside of any human control.

The STM32 F2xx and STM32F4xx microcontrollers embed a True random number generator as described in Section 1.2.1.

### 1.2 STM32 MCUs implementation description

### 1.2.1 True random number generator

The True random number generator peripheral implemented on STM32 F2 series is the same as the one implemented on F4 series, and it is based on an analog circuit. This circuit generates a continuous analog noise that feed a Linear Feedback Shift Register (LFSR) in order to produce a 32-bit random number.

The analog circuit is made of several ring oscillators whose outputs are XORed.
The LFSR is clocked by a dedicated clock (PLL48CLK) at a constant frequency, so that the quality of the random number is independent of the HCLK frequency.

The contents of LFSR is transferred into the data register (RNG_DR) when a significant number of seeds have been introduced into LFSR.

Figure 1 shows the TRNG block diagram on STM32F2/F4 series.
Figure 1. Block diagram


For more details about the True random number generator embedded in STM32F2/F4 series, refer to STM32F2 reference manual (RM0033) or STM32F4 reference manual (RM00329).

## 2 NIST SP800-22b test suite

### 2.1 Introduction

The NIST SP800-22b statistical test suite has been carried out using a statistical test suite (sts) developed by the National institute of standards and technology (NIST) to probe the quality of random generators for cryptographic applications. A comprehensive description of the suite was presented in the paper entitled: "A Statistical Test Suite for the Validation of Random Number Generators and Pseudo Random Number Generators for Cryptographic Applications".

### 2.2 NIST SP800-22b test suite description

The NIST SP800-22b statistical test suite "sts-2.1.1" is a software package which was developed by the National Institute of Standards and Technology; it can be downloaded from the NIST web site at the following address:
http://csrc.nist.gov/groups/ST/toolkit/rng/documentation_software.html
The source code has been written in ANSI C. The NIST statistical test suite consists of 15 tests that were developed to test the randomness of a binary sequence. These tests focus on a variety of types of non-randomness that could exist in a sequence. From this point of view, the test suite can be classified as follows:

## Frequency tests

- Frequency (Monobit) test:

To measure the distribution of 0's and 1's in a sequence and to check if the result is similar to the one expected for a truly random sequence.

- Frequency test within a block:

To check whether the frequency of 1 's in an M-bit block is approximately $M / 2$, as would be expected from the theory of randomness.

- Run tests:

To assess if the expected total number of runs of 1's and 0's of various lengths is as expected for a random sequence.

- Test of the longest run of 1's in a block:

To examine the long runs of 1 's in a sequence.

## Test of linearity

- Binary matrix rank test: To assess the distribution of the rank for $32 \times 32$ binary matrices.
- Linear complexity test:

To determine the linear complexity of a finite sequence.

## Test of correlation (by means of Fourier transform)

- Discrete Fourier transform (spectral) test:

To assess the spectral frequency of a bit string via the spectral test based on the discrete Fourier transform. It is sensitive to the periodicity in the sequence.

## Test of finding some special strings

- Non-overlapping template matching test: To assess the frequency of m -bit non-periodic patterns.
- Overlapping template matching test:

To assess the frequency of $m$-bit periodic templates

## Entropy tests

- Maurer's "Universal Statistical" test:

To assess the compressibility of a binary sequence of L-bit blocks.

- Serial test:

To assess the distribution of all $2^{m}$ m-bit blocks.
Note: $\quad$ For $m=1$, the serial test is equivalent to the Frequency test of Section 2.2.

- Approximate entropy test:

To assess the entropy of a bit string, comparing the frequency of all m-bit patterns against all ( $m+1$ )-bit patterns.

## Random walk tests

- Cumulative sums (Cusums) test:

To assess that the sum of partial sequences is not too large or too small; it is indicative of too many 0's or 1's.

- Random excursion test: To assess the distribution of states within a cycle of random walk.
- Random excursion variant test: To detect deviations from the expected number of visits to different states of the random walk.

Each of the above tests is based on a calculated test statistic value, which is a function of the testing sequence. The test statistic value is used to calculate a Pvalue where:

Pvalue is the probability that the perfect random number generator would have produced a sequence less random than the sequence that was tested.
For more details about the NIST statistical test suite, refer to the following NIST document available on the NIST web site:
"A Statistical Test Suite for Random and Pseudorandom Number Generators for Cryptographic Applications" Special Publication 800-22 Revision 1a.

## 3 NIST SP800-22b test suite running and analyzing

### 3.1 Firmware description

To run the NIST statistical test suite as described in the previous section, two firmware are needed, one on the STM32F2/F4 side and one on the NIST SP800-22b test suite side.

### 3.1.1 On the STM32F2/F4 side

Within this application note, the firmware program is:

- STM32F2xx_RngGenerationViaUART for STM32F2 series
- STM32F4xx_RngGenerationViaUART for STM32F4 series

Each of them is provided with five different tool chains to allow the generation of random numbers using the STM32 Random number generator (RNG) peripheral and to send them to a workstation via the UART interface with the following settings:

- $\quad$ Baud rate $=38400$ baud ${ }^{(a)}$
- Word length $=8$ bits
- One stop bit
- No parity
- Hardware flow control disabled (RTS and CTS signals)

Each firmware program is used to generate 10 blocks of 64,000 bytes of random number, so the output file will contain $5,120,000$ random bits to be tested with the NIST statistical test.

As recommended by the NIST statistical test suite, the output file format can:

1. be a sequence of ASCII 0's and 1's if the FILE_ASCII_FORMAT Private define is uncommented in the main.c file
2. have each byte in the data file containing 8 bits of data if the FILE_BINARY_FORMAT Private define is uncommented in the main.c file.

After startup, the program is waiting for the user to press a key button in order to start generating a random number and sending it to the USART.
Two status LEDs, LED 1 and LED 2, are used in this program as follows:

- After startup, LED 1 and LED 2 turn Off.
- LED 2 turns On and LED 1 turns Off when a key button is pressed to indicate that RNG is on-going.
- LED 2 turns Off and LED 1 turns On when RNG generation is complete.

Form more details about the program description and settings, refer to the readme file inside the firmware package provided with this application note.

[^0]Note: The USART configuration can be changed by the user via the SendToWorkstation() function in the main.c file.

The output values can be changed by the user by modifying the Private define in the main.c file:
\#define NUMBER_OF_RANDOM_BITS_TO_GENERATE 512000
\#define BLOCK_NUMBER 10

### 3.1.2 On the NIST SP800-22b test suite side

Downloaded on a workstation, the NIST statistical test suite package sts-2.1.1 verifies the randomness of the output file of the random number generator from STM32 F2/F4 products.

The generator file to be analyzed should be stored under the data folder (sts-2.1.1ldata).
For more details about how the NIST statistical tests work, refer to section How to Get Started in "A Statistical Test Suite for Random and Pseudorandom Number Generators for Cryptographic Applications" Special Publication 800-22 Revision 1a.

### 3.2 NIST SP800-22b test suite steps

Figure 2 describes the different steps needed to verify the randomness of an output number generated by STM32 F2/F4 using the NIST statistical test suite package sts-2.1.1.

Figure 2. Block diagram of deviation testing of a binary sequence from randomness based on NIST test suite


### 3.2.1 First step: random number generator

Connect STMicroelectronics evaluation board (STM322xG-EVAL" for STM32F2 series or STM324xG-EVAL" for STM32F4 series) with DB9 connector CN16 (USART3) to the workstation serial port via a null-modem female/female RS232 cable. Then, run STM32 RNG generation via the UART firmware using your preferred toolchain in order to generate a random number as described in the previous section. You can store data on the
workstation using a terminal emulation application such as HyperTerminal (a program that comes with Windows operating system, from Windows 98).

Note: $\quad$ This example has been developed and tested with STM322xG-EVAL RevB for STM32 F2 series and STM324xG-EVAL RevC for STM32F4 series. It can be easily tailored for any other development board.

### 3.2.2 Second step: NIST statistical test

Compile sts-2.1.1 package as described in the NIST statistical test suite documentation in order to create an executable program using visual C++ compiler.

After running the NIST statistical test suite program, a series of menu prompts will be displayed in order to select the data to be analyzed and the statistical tests to be applied.

In this application note, the NIST statistical test suite is compiled under the name assess.exe and saved under NIST_Test_Suite_OutputExample folder. As described in the previous section, the random number is defined as 512,000 bits per block.

The first screen appears as in Figure 3.
Figure 3. Main sts-2.1.1 screen


When value 0 is entered, the program requires to enter the file name and path of the random number to be tested.

The second screen appears as in Figure 4.

Figure 4. File input screen


This application note provides you with an example of two files per series, generated with STM32F2 and STM32F4 random number generator with different file formats as recommended by NIST:

1. ascii.bin: sequence of ASCII 0's and 1's.
2. binary.bin: each byte in the data file contains 8 bits of data.

Then, the NIST statistical test suite displays 15 tests that can be run via the screen in Figure 5.

Figure 5. Statistical test screen


In this case, ' 1 ' has been selected to apply all of the statistical tests. Figure 6 is displayed to change the parameter adjustments.

Figure 6. Parameter adjustment screen


In this example, the default settings are kept and value ' 0 ' is selected to go to the next step.
Figure 7. Bitstreams input


The NIST statistical test suite requires to put the number of bitstreams; here, '10' is entered. You have selected 10 blocks of 512,000 bits which equal to $5,120,000$ bits.

You must then specify whether the file consists of bits stored in ASCII format or hexadecimal strings stored in a binary format using the following screen.

Figure 8. Input file format


Value ' 0 ' is selected because the file is in ASCII format.
After entering all necessary inputs, the NIST statistical test suite starts analyzing the input file.

Figure 9. Statistical testing in progress


When the testing process is complete, as shown in Figure 10, the statistical test results can be found in sts-2.1.1 lexperiments\AlgorithmTesting.

Figure 10. Statistical testing complete


### 3.2.3 Third step: tests report

The NIST statistical tests provide an analytical routine to facilitate the interpretation of the results. A file named finalAnalysisReport is generated when the statistical testing is complete and saved under sts2.1.1 lexperiments\AlgorithmTesting. The report contains a summary of experimental results of 15 tests, as described in Appendix A.

The NST statistical tests also provide a detailed report for each test, which is saved under sts-2.1.1 lexperiments\AlgorithmTesting<<Test suite name>.
Note: $\quad$ You can find two examples per series of complete NIST statistical test suite output reports under "NIST_Test_Suite_OutputExample".

1. Example of an Ascii_File_Format. This example has 2 folders:

- Input_File which contains the random number generator saved with the ascii format.
- Final_Analysis_Report which contains the complete NIST statistical test suite output report based on this input file, the summary of experimental results and the report of each test.

2. Example of a Binary_File_Format. This example has 2 folders:

- Input_File which contains the random number generator saved with the binary format.
- Final_Analysis_Report which contains the complete NIST statistical test suite output report based on this input file, the summary of experimental results and the report of each test.


## 4 Conclusion

This application note describes the main guidelines and steps to verify the randomness of numbers generated by the STM32F2/F4 Random Number Generator peripheral using NIST statistical test suite SP800-22rev1a, April 2010.

15 tests of NIST statistical test suite are passed in accordance with the minimum pass rate for each statistical test under the following conditions:

- Environment

STM32F2 series:

- STMicroelectronics evaluation board STM322xG-EVAL RevB
- STM32F207IG device

STM32F4 series:

- STMicroelectronics evaluation board STM324xG-EVAL RevB
- STM32F407IG device

Ambient temperature

- Firmware

NIST statistical test suite sts-2.1.1 with default parameter
STM32F2 series:

- STM32F2xx Standard Peripherals Library version V1.1.0/13-April-2012

STM32F4 series:

- STM32F4xx Standard Peripherals Library version V1.0.2/05-March-2012
- Input file for each series
- Binary format
- Ascii format
- $\quad$ Size: 5,120,000 bits


## Appendix A Additional information

The results are represented as a table with p rows and q columns.

- The number of rows, $p$, corresponds to the number of statistical tests applied.
- The number of columns, $q=13$, is distributed as follows:
- columns 1-10 correspond to the frequency of P-values10,
- column 11 is the $P$-value that arises via the application of a chi-square test11,
- column 12 is the proportion of binary sequences that passed,
- column 13 is the corresponding statistical test.

An example is shown in Table 2. For more details, refer to finalAnalysisReport file under sts2.1.1 lexperiments\AlgorithmTesting).

Table 2. Example

RESULTS FOR THE UNIFORMITY OF P-VALUES AND THE PROPORTION OF PASSING SEQUENCES
generator is <data/ascii.bin>

C1 C2 C3 C4 C5 C6 C7 C8 C9 C10 P-VALUE PROPORTION STATISTICAL TEST

| 0 | 1 | 2 | 1 | 2 | 1 | 1 | 1 | 0 | 1 | 0.911413 | $10 / 10$ | Frequency |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 1 | 1 | 0 | 1 | 3 | 0 | 2 | 1 | 1 | 0 | 0.534146 | $10 / 10$ | BlockFrequency |
| 0 | 1 | 3 | 3 | 0 | 1 | 0 | 2 | 0 | 0 | 0.122325 | $10 / 10$ | CumulativeSums |
| 1 | 1 | 3 | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 0.739918 | $10 / 10$ | CumulativeSums |
| 2 | 0 | 2 | 2 | 1 | 1 | 0 | 1 | 0 | 1 | 0.739918 | $10 / 10$ | Runs |
| 1 | 0 | 1 | 1 | 0 | 3 | 1 | 1 | 0 | 2 | 0.534146 | $9 / 10$ | LongestRun |
| 1 | 2 | 1 | 0 | 2 | 1 | 1 | 0 | 0 | 2 | 0.739918 | $10 / 10$ | Rank |
| 3 | 0 | 1 | 2 | 1 | 1 | 0 | 1 | 0 | 1 | 0.534146 | $9 / 10$ | FFT |
| 1 | 1 | 1 | 0 | 0 | 2 | 1 | 2 | 0 | 2 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 1 | 0 | 0 | 1 | 1 | 1 | 3 | 0 | 2 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 2 | 1 | 0 | 4 | 0 | 2 | 0 | 0 | 1 | 0.066882 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 0 | 0 | 1 | 1 | 3 | 0 | 2 | 1 | 2 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 1 | 2 | 2 | 1 | 1 | 1 | 2 | 0 | 0 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |
| 2 | 2 | 1 | 0 | 2 | 0 | 1 | 1 | 1 | 0 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 0 | 2 | 2 | 1 | 1 | 1 | 0 | 1 | 1 | 0.911413 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 0 | 1 | 1 | 0 | 0 | 2 | 3 | 1 | 2 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |


| 1 | 1 | 1 | 0 | 4 | 0 | 0 | 0 | 2 | 1 | 0.122325 | $10 / 10$ | NonOverlappingTemplate |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 1 | 0 | 1 | 0 | 2 | 3 | 0 | 0 | 2 | 1 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |  |
| 0 | 1 | 0 | 2 | 2 | 2 | 2 | 0 | 1 | 0 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |  |
| 1 | 0 | 1 | 1 | 2 | 0 | 2 | 1 | 0 | 2 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |  |
| 0 | 1 | 2 | 0 | 0 | 0 | 3 | 2 | 1 | 1 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |  |
| 2 | 1 | 1 | 1 | 2 | 2 | 0 | 0 | 1 | 0 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |  |
| 1 | 1 | 2 | 3 | 1 | 0 | 1 | 0 | 1 | 0 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |  |
| 1 | 3 | 1 | 3 | 1 | 1 | 0 | 0 | 0 | 0 | 0.213309 | $10 / 10$ | NonOverlappingTemplate |  |
| 1 | 1 | 2 | 0 | 2 | 2 | 0 | 0 | 1 | 1 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |  |
| 2 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 1 | 0.991468 | $10 / 10$ | NonOverlappingTemplate |  |
| 2 | 0 | 0 | 0 | 1 | 4 | 0 | 1 | 0 | 2 | 0.066882 | $10 / 10$ | NonOverlappingTemplate |  |
| 2 | 0 | 0 | 1 | 2 | 2 | 1 | 0 | 0 | 2 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |  |
| 0 | 2 | 1 | 1 | 0 | 3 | 1 | 1 | 0 | 1 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |  |
| 0 | 2 | 1 | 1 | 2 | 1 | 1 | 0 | 1 | 1 | 0.911413 | $10 / 10$ | NonOverlappingTemplate |  |
| 0 | 0 | 1 | 0 | 4 | 0 | 2 | 1 | 0 | 2 | 0.066882 | $10 / 10$ | NonOverlappingTemplate |  |
| 1 | 2 | 1 | 2 | 0 | 2 | 2 | 0 | 0 | 0 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |  |
| 3 | 0 | 1 | 1 | 0 | 1 | 3 | 1 | 0 | 0 | 0.213309 | $10 / 10$ | NonOverlappingTemplate |  |
| 2 | 0 | 1 | 0 | 1 | 0 | 1 | 4 | 0 | 1 | 0.122325 | $10 / 10$ | NonOverlappingTemplate |  |
| 0 | 1 | 1 | 0 | 1 | 1 | 0 | 1 | 4 | 1 | 0.213309 | $10 / 10$ | NonOverlappingTemplate |  |
| 3 | 2 | 0 | 0 | 1 | 0 | 3 | 1 | 0 | 0 | 0.122325 | $10 / 10$ | NonOverlappingTemplate |  |
| 0 | 3 | 0 | 2 | 1 | 1 | 1 | 1 | 0 | 1 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |  |
| 0 | 1 | 1 | 4 | 0 | 0 | 1 | 0 | 1 | 2 | 0.122325 | $10 / 10$ | NonOverlappingTemplate |  |
| 0 | 0 | 2 | 0 | 1 | 2 | 1 | 4 | 0 | 0 | 0.066882 | $10 / 10$ | NonOverlappingTemplate |  |
| 2 | 1 | 2 | 0 | 0 | 1 | 2 | 1 | 1 | 0 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |  |
| 1 | 1 | 2 | 2 | 0 | 0 | 0 | 1 | 2 | 1 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |  |
| 1 | 0 | 1 | 3 | 1 | 0 | 1 | 2 | 1 | 0 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |  |
| 1 | 3 | 2 | 1 | 1 | 0 | 0 | 1 | 0 | 1 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |  |
| 2 | 0 | 0 | 0 | 0 | 0 | 2 | 1 | 1 | 4 | 0.066882 | $10 / 10$ | NonOverlappingTemplate |  |
| 0 | 1 | 1 | 0 | 1 | 0 | 1 | 2 | 1 | 3 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |  |
| 1 | 2 | 0 | 0 | 2 | 2 | 0 | 1 | 1 | 1 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |  |
| 1 | 3 | 0 | 2 | 0 | 0 | 0 | 2 | 2 | 0 | 0.213309 | $9 / 10$ | NonOverlappingTemplate |  |
| 2 | 1 | 0 | 0 | 0 | 0 | 3 | 0 | 1 | 1 | 1 | 1 | 0 | 2 |


| 0 | 0 | 1 | 2 | 1 | 4 | 1 | 1 | 0 | 0 | 0.122325 | $10 / 10$ | NonOverlappingTemplate |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 1 | 1 | 0 | 1 | 1 | 3 | 2 | 0 | 1 | 0 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |
| 2 | 1 | 0 | 2 | 1 | 0 | 1 | 0 | 1 | 2 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 0 | 2 | 3 | 1 | 1 | 0 | 1 | 1 | 1 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 1 | 1 | 0 | 1 | 3 | 1 | 0 | 1 | 1 | 0.739918 | $9 / 10$ | NonOverlappingTemplate |
| 0 | 1 | 4 | 0 | 0 | 1 | 2 | 1 | 1 | 0 | 0.122325 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 3 | 0 | 0 | 0 | 0 | 1 | 1 | 2 | 2 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |
| 2 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 2 | 1 | 0.911413 | $10 / 10$ | NonOverlappingTemplate |
| 2 | 1 | 2 | 0 | 1 | 1 | 0 | 1 | 1 | 1 | 0.911413 | $9 / 10$ | NonOverlappingTemplate |
| 1 | 0 | 1 | 0 | 2 | 2 | 1 | 2 | 0 | 1 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 1 | 3 | 1 | 1 | 1 | 1 | 2 | 0 | 0 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |
| 4 | 0 | 0 | 0 | 2 | 1 | 2 | 0 | 0 | 1 | 0.066882 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 0 | 0 | 0 | 2 | 0 | 1 | 2 | 2 | 3 | 0.213309 | $10 / 10$ | NonOverlappingTemplate |
| 2 | 2 | 0 | 0 | 3 | 1 | 0 | 1 | 0 | 1 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |
| 2 | 0 | 2 | 0 | 1 | 0 | 2 | 2 | 0 | 1 | 0.534146 | $9 / 10$ | NonOverlappingTemplate |
| 1 | 0 | 1 | 0 | 0 | 1 | 3 | 0 | 3 | 1 | 0.213309 | $9 / 10$ | NonOverlappingTemplate |
| 1 | 2 | 1 | 1 | 0 | 1 | 3 | 0 | 0 | 1 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 1 | 2 | 0 | 1 | 0 | 1 | 2 | 0 | 3 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |
| 2 | 0 | 2 | 0 | 0 | 0 | 2 | 0 | 3 | 1 | 0.213309 | $10 / 10$ | NonOverlappingTemplate |
| 2 | 1 | 2 | 1 | 0 | 1 | 0 | 2 | 0 | 1 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 0 | 1 | 0 | 4 | 0 | 0 | 1 | 2 | 1 | 0.122325 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 0 | 0 | 2 | 1 | 1 | 3 | 2 | 1 | 0 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 3 | 1 | 0 | 2 | 0 | 1 | 0 | 0 | 2 | 0.350485 | $9 / 10$ | NonOverlappingTemplate |
| 0 | 0 | 1 | 0 | 0 | 3 | 1 | 2 | 3 | 0 | 0.122325 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 1 | 0 | 2 | 1 | 0 | 1 | 2 | 3 | 0 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 0 | 0 | 2 | 4 | 2 | 1 | 1 | 0 | 0 | 0.066882 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 0 | 0 | 2 | 0 | 1 | 2 | 1 | 2 | 1 | 0.739918 | $9 / 10$ | NonOverlappingTemplate |
| 2 | 1 | 1 | 0 | 1 | 0 | 0 | 1 | 1 | 1 | 1 | 2 | 1 | 0


| 0 | 0 | 3 | 2 | 2 | 2 | 0 | 1 | 0 | 0 | 0.213309 | $10 / 10$ | NonOverlappingTemplate |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 2 | 1 | 2 | 1 | 1 | 1 | 0 | 0 | 1 | 1 | 0.911413 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 1 | 1 | 1 | 0 | 1 | 2 | 1 | 2 | 1 | 0.911413 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 0 | 0 | 2 | 3 | 2 | 0 | 0 | 1 | 1 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |
| 2 | 2 | 1 | 0 | 0 | 1 | 1 | 3 | 0 | 0 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |
| 2 | 0 | 2 | 2 | 0 | 0 | 0 | 1 | 0 | 3 | 0.213309 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 1 | 1 | 2 | 0 | 0 | 2 | 2 | 0 | 1 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |
| 3 | 2 | 1 | 0 | 1 | 0 | 0 | 0 | 1 | 2 | 0.350485 | $9 / 10$ | NonOverlappingTemplate |
| 2 | 0 | 1 | 1 | 2 | 1 | 1 | 0 | 1 | 1 | 0.911413 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 2 | 0 | 0 | 1 | 0 | 1 | 3 | 2 | 1 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 0 | 3 | 1 | 0 | 0 | 1 | 2 | 1 | 1 | 0.534146 | $9 / 10$ | NonOverlappingTemplate |
| 1 | 2 | 0 | 2 | 0 | 4 | 0 | 0 | 0 | 1 | 0.066882 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 0 | 1 | 0 | 2 | 0 | 1 | 1 | 4 | 0 | 0.122325 | $9 / 10$ | NonOverlappingTemplate |
| 1 | 1 | 1 | 1 | 0 | 0 | 3 | 2 | 1 | 0 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |
| 2 | 0 | 1 | 0 | 0 | 1 | 1 | 1 | 1 | 3 | 0.534146 | $9 / 10$ | NonOverlappingTemplate |
| 3 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 0 | 0 | 1 | 1 | 1 | 1 | 3 | 0 | 2 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |
| 3 | 3 | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 0 | 0.213309 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 0 | 0 | 1 | 1 | 0 | 1 | 1 | 4 | 1 | 0.213309 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 2 | 2 | 3 | 1 | 1 | 0 | 1 | 0 | 0 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |
| 2 | 1 | 0 | 3 | 0 | 0 | 2 | 0 | 1 | 1 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 0 | 0 | 3 | 0 | 1 | 1 | 2 | 0 | 2 | 0.350485 | $9 / 10$ | NonOverlappingTemplate |
| 1 | 2 | 0 | 1 | 0 | 0 | 3 | 2 | 0 | 1 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |
| 2 | 1 | 1 | 1 | 2 | 0 | 1 | 1 | 1 | 0 | 0.911413 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 0 | 1 | 2 | 1 | 1 | 1 | 3 | 0 | 1 | 0.534146 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 0 | 2 | 1 | 3 | 0 | 3 | 0 | 0 | 1 | 0.122325 | $10 / 10$ | NonOverlappingTemplate |
| 0 | 2 | 2 | 1 | 0 | 0 | 2 | 1 | 1 | 1 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 2 | 0 | 2 | 2 | 1 | 0 | 0 | 1 | 1 | 0.739918 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 1 | 2 | 0 | 2 | 1 | 3 | 0 | 0 | 0 | 0.350485 | $10 / 10$ | NonOverlappingTemplate |
| 2 | 1 | 0 | 1 | 1 | 1 | 3 | 1 | 0 | 0 | 0.534146 | $9 / 10$ | NonOverlappingTemplate |
| 2 | 4 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 1 | 0.122325 | $10 / 10$ | NonOverlappingTemplate |
| 1 | 1 | 0 | 1 | 0 | 2 | 2 | 2 | 2 | 0 | 1 | 0.534146 | $10 / 10$ |$\quad$ NonOverlappingTemplate




The minimum pass rate for each statistical test, with the exception of the random excursion (variant) test, is approximately 8 for a sample size of 10 binary sequences.

The minimum pass rate for the random excursion (variant) test is approximately 4 for a sample size of 5 binary sequences.

For further guidelines, construct a probability table using the MAPLE program provided in the addendum section of the documentation.

## Revision history

Table 3. Document revision history

| Date | Revision | Changes |
| :---: | :---: | :--- |
| 13-May-2013 | 1 | Initial release. |

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[^0]:    a. it is recommended to use 34800 baud in order to generate a baudrate with a high precision (the Error calculation for programmed baud rates is equal to 0\% error). For more details about the Error calculation for programmed baud rates, refer to the Universal synchronous asynchronous receiver transmitter (USART) section in the STM32F2 reference manual (RM0033) or the STM32F4 reference manual (RM00329)."

